WWII

Name: Thor Morgensen Code Name:
Sex: Male, Age: 25
Occupation: Hunter
Colleges, Degrees:
Birthplace:
Mental Disorders:

Characteristics & Rolls

STR	**16**	**DEX**	**16**	**INT**	**15**	**Idea**	**75**
CON	**9**	**APP**	**11**	**POW**	**15**	**Luck**	**75**
SIZ	**14**	**SAN**	**75**	**EDU**	**11**	**Know**	**55**

99-Cthulhu Mythos: 99, Damage Bonus: +1D4, Move: 8, Armor: 0

WWII Investigator's Sheet

Player's Name:

ACHTUNG! Cthulhu

Sanity Points: 75

Insane 0	1	2	3	4	5	6	7	8	9	10	11	12	13	14		
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82
83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99

Magic Points: 15

Unconscious		**0**	1	2	3	
4	5	6	7	8	9	10	11
12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27
28	29	30	31	32	33	34	35
36	37	38	39	40	41	42	43

Hit Points: 12

Dead	**-2**	**-1**	**0**	**1**	**2**	3
4	5	6	7	8	9	10	11
12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27
28	29	30	31	32	33	34	35
36	37	38	39	40	41	42	43

Investigator Skills

[ ]	Accounting (10%)	10%
[ ]	Aeronautical Systems (01%)	1%
[ ]	Anthropology (01%)	1%
[ ]	Archaeology (01%)	1%
[ ]	Art (05%)	5%
[ ]	Astronomy (01%)	15%
[ ]	Bargain (05%)	55%
[ ]	Biology (01%)	1%
[ ]	Charm (15%)	15%
[ ]	Chemistry (01%)	1%
[ ]	Climb (40%)	50%
[ ]	Combat Engineer (15%)	15%
[ ]	Command (05%)	5%
[ ]	Comptography (01%)	1%
[ ]	Craft (05%)	5%
[ ]	Craft (Cobbler) (05%)	30%
[ ]	Credit Rating (15%)	15%
[ ]	Cryptography (01%)	1%
	Cthulhu Mythos (00%)	0%
[ ]	Damage Control (15%)	15%
[ ]	Danish (own) (EDU×5%)	75%
[ ]	Demolitions (01%)	1%
[ ]	Disguise (01%)	1%
[ ]	Diving (01%)	1%
[ ]	Dodge (DEX×2%)	45%
[ ]	Drive Auto (20%)	45%
[ ]	Drive Tracked (10%)	10%
[ ]	Electrical Repair (10%)	10%
[ ]	English (1%)	20%
[ ]	Espionage (01%)	1%
[ ]	Fast Talk (05%)	5%
[ ]	Fieldcraft (05%)	45%
[ ]	First Aid (30%)	50%
[ ]	Folklore (05%)	50%
[ ]	Forensics (05%)	5%
[ ]	Forgery (01%)	26%
[ ]	Geology (01%)	1%
[ ]	German (1%)	25%
[ ]	Greenlandic (1%)	40%
[ ]	Hide (10%)	50%

[ ]	History (20%)	20%
[ ]	Institutional Lore (01%)	1%
[ ]	Intimidate (15%)	15%
[ ]	Jump (25%)	45%
[ ]	Jury Rig (25%)	50%
[ ]	Law (05%)	5%
[ ]	Library Use (25%)	25%
[ ]	Listen (25%)	55%
[ ]	Locksmith (01%)	1%
[ ]	Martial Arts (01%)	1%
[ ]	Mechanical Repair (20%)	20%
[ ]	Medicine (05%)	5%
[ ]	Military Doctrine (05%)	5%
[ ]	Natural History (10%)	40%
[ ]	Navigate (10%)	10%
[ ]	Navigate (Land) (10%)	45%
[ ]	Occult (05%)	5%
[ ]	Operate Heavy Machine (01%)	1%
[ ]	Other Language (01%)	1%
[ ]	Own Language (EDU×5%)	55%
[ ]	Parachute (01%)	1%
[ ]	Persuade (15%)	15%
[ ]	Pharmacy (01%)	1%
[ ]	Photo-Interpretation (01%)	1%
[ ]	Photography (10%)	10%
[ ]	Physics (01%)	1%
[ ]	Pilot Aircraft (01%)	1%
[ ]	Pilot Boat (01%)	65%
[ ]	Pilot Multi-Prop (01%)	1%
[ ]	Pilot Single-Prop (01%)	1%
[ ]	Psychoanalysis (01%)	1%
[ ]	Psychology (05%)	5%
[ ]	Radio Operator (01%)	1%
[ ]	Radio Operator (Sonar) (01%)	1%
[ ]	Ride (05%)	5%
[ ]	Ride Motorcycle (15%)	15%
[ ]	Rope Use (10%)	35%
[ ]	Sabotage (05%)	5%
[ ]	Scrounge (10%)	10%
[ ]	Ski (05%)	40%

Combat Skills

[ ]	Bow Combat (15%)	30%
[ ]	Close Combat (25%)	85%
[ ]	Club (25%)	25%
[ ]	Dodge (DEX×2%)	45%
[ ]	Fist/Punch (50%)	50%
[ ]	Handgun (20%)	20%
[ ]	Kick (25%)	25%
[ ]	Knife (25%)	25%
[ ]	Machine Gun (15%)	15%
[ ]	Rifle (25%)	60%
[ ]	Rifle Grenade (15%)	15%
[ ]	Shotgun (30%)	30%
[ ]	Submachine Gun (15%)	15%

Weapons

	melee	*%*	*damage*	*hnd*	*rng*	*#att*	*hp*
[ ]	Fist (50)	85	1D3+1D4	1	touch	1	n/a
[ ]	Grapple (25)	85	Special+1D4	1	touch	1	n/a
[ ]	Head (10)	85	1D4+1D4	1	touch	1	n/a
[ ]	Kick (25)	85	1D6+1D4	1	touch	1	n/a
[ ]	Hunting Knife c	85	1D4+2+1D4	1	touch	1	15

	firearm	*%*	*damage*	*malf*	*rng*	*#att*	*shots*	*hp*
[ ]	M1917 US Enfield	60	2D6+4	00	110	1/2	10	12

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Investigator Skills

[ ]	Sneak (10%)	45%
[ ]	Spot Hidden (25%)	50%
[ ]	Spotter (05%)	5%
[ ]	Surgery (01%)	1%
[ ]	Survival (01%)	1%
[ ]	Survival (Arctic) (01%)	55%
[ ]	Swedish (1%)	45%
[ ]	Swim (25%)	25%
[ ]	Tactics (01%)	1%
[ ]	Teaching (39%)	54%
[ ]	Telephony (01%)	1%
[ ]	Theology (05%)	5%
[ ]	Throw (25%)	30%
[ ]	Track (10%)	45%

Combat Skills

Weapons

melee	*%*	*damage*	*hnd*	*rng*	*#att*	*hp*	*firearm*	*%*	*damage*	*malf*	*rng*	*#att*	*shots*	*hp*

Personal Data

Name: Thor Morgensen
Residence:
Description:
Family & Friends:
Episodes of Insanity:
Wounds & Injuries:
Marks & Scars:

Investigator History

Income & Savings

Income:
Cash on Hand:
Savings:
Personal Property:
Real Estate:

Mythos Tomes Read

Adventuring Gear & Possessions

Item	Cost
M1917 US Enfield (60%, 2D6+4)	50.00
36M Hand Grenade (Mills Bomb) (30%, 4D6/4y)	--

Magical Artifacts/Spells Known

Entities Encountered

Entity	SAN Loss